

LAYOUT TRICKS + TIPS

① THE EVEN SPACING CHECK.



① SO, YOU DRAW YOUR DRAWING



LOOK HOW EVEN

② WE NATURALLY WANT TO SPACE EVERYTHING EVENLY



③ TRY TO PUSH IT AWAY FROM BEING EVEN



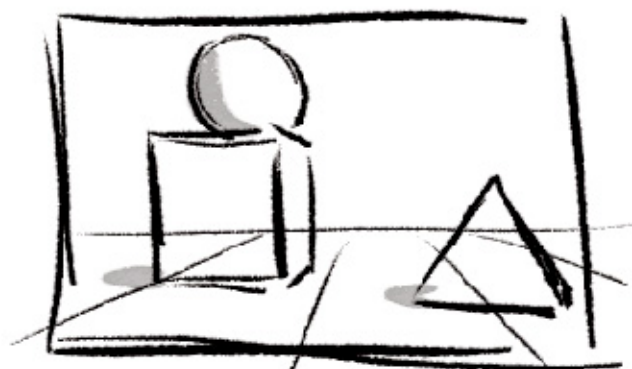
④ CHECK IT AGAIN



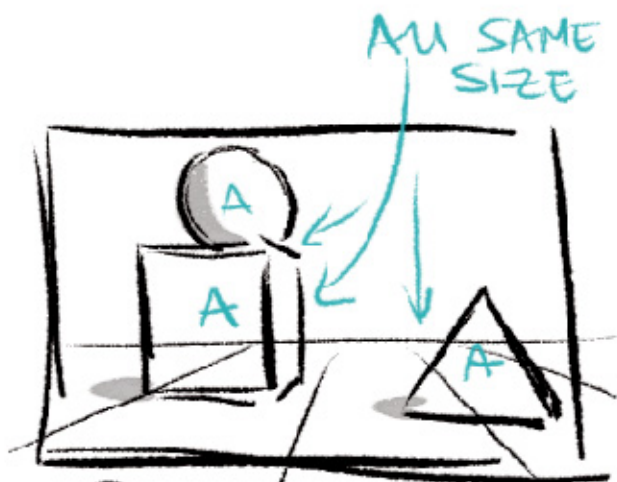
⑤ PUSH IT AGAIN



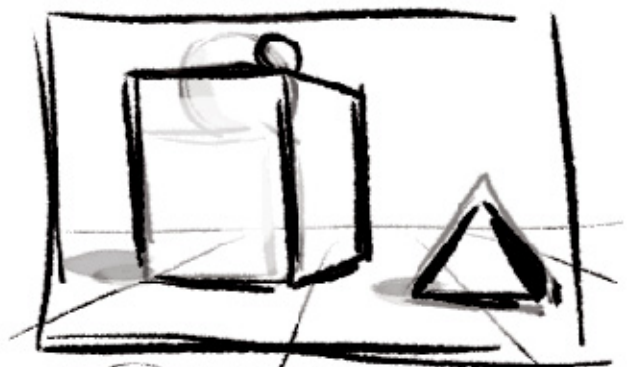
② SIZE CHECK



① START WITH YOUR DRAWING



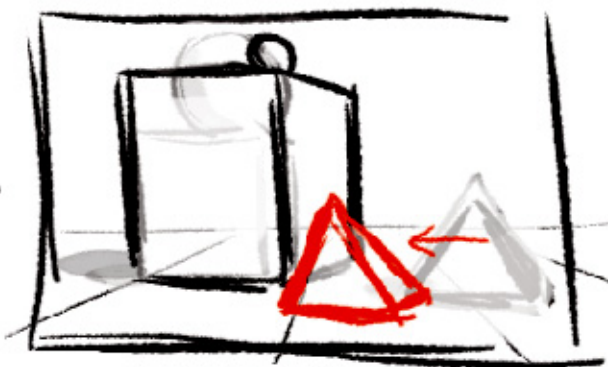
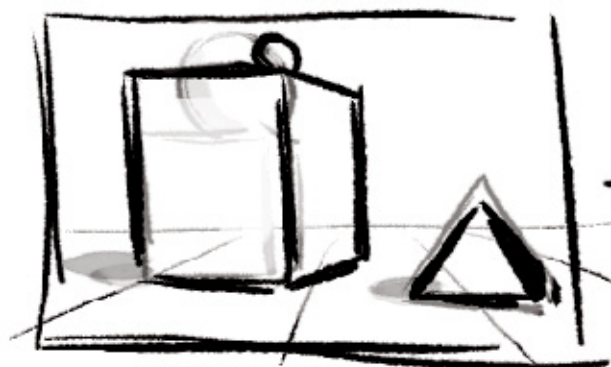
② CHECK FOR SAME SIZE OBJECTS



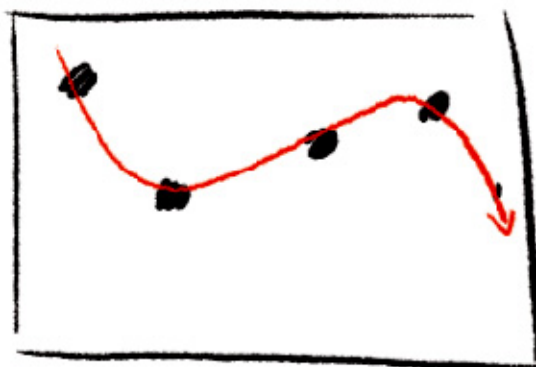
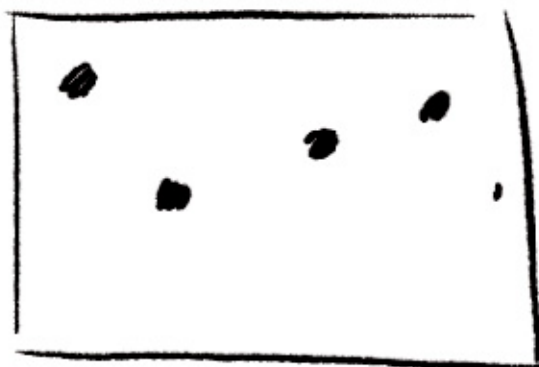
③ TURN INTO BIG, MED, SMALL

③ IN FRONT OF / BEHIND CHECK

PEOPLE NATURALLY WANT TO PLACE THINGS NEXT TO EACH OTHER INSTEAD OF IN FRONT OR BEHIND



④ LEADING THE EYE CHECK



ANY MARK
YOU PUT
DOWN WILL
LEAD THE
EYE

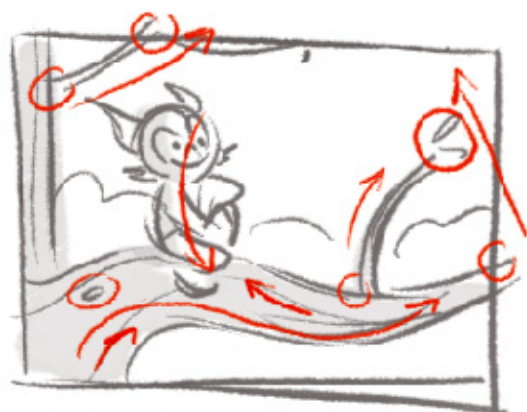
USE THIS TO YOUR ADVANTAGE



① YOUR DRAWING



② I WANT TO
LEAD THE EYE
HERE



③ MY EYE IS
BEING LED
LIKE THIS

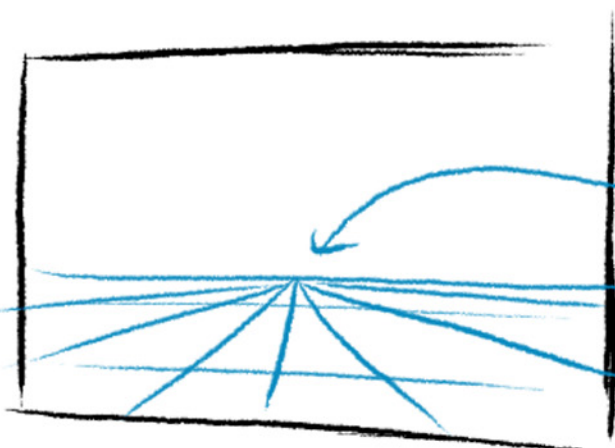
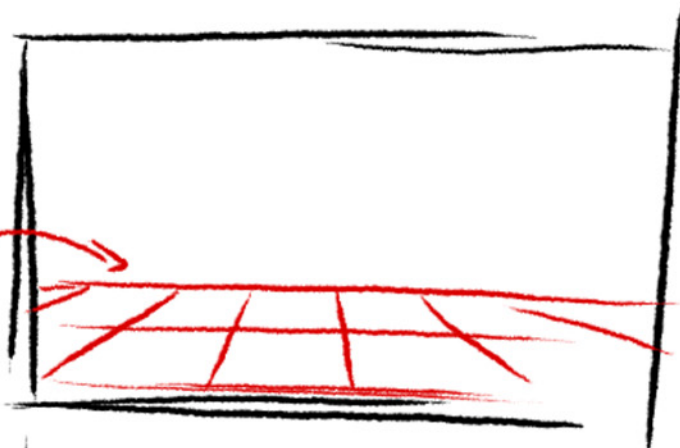
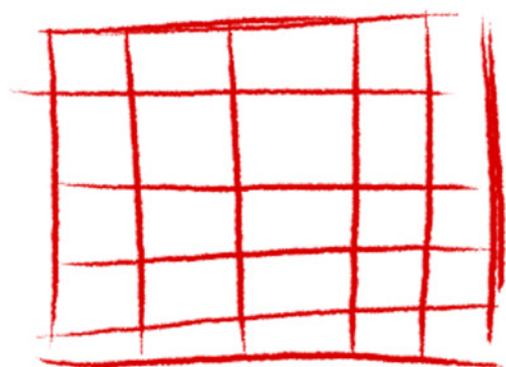


THIS
EXTRA
DOT
CAN HELP

④ WHAT CAN
I ADD TO LEAD
MY EYE BACK
TO HIM

THIS EXTRA
LEAF LEAD
ME BACK
TO HIM

NOW YOU KNOW PERSPECTIVE, LET'S MAKE
"THE GRID"



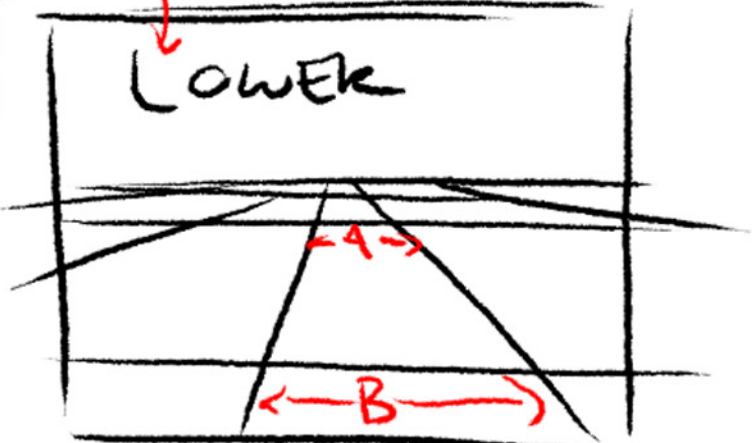
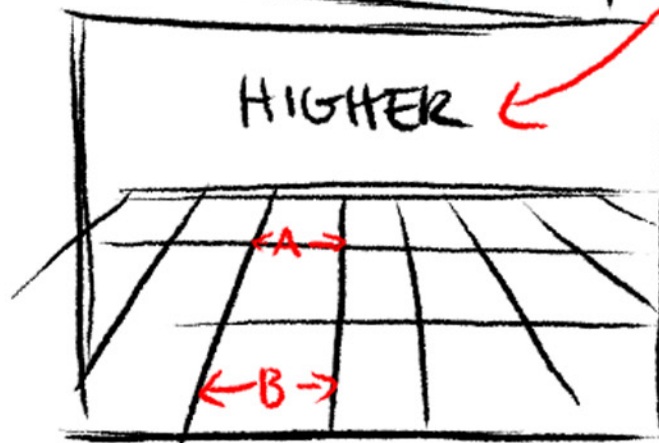
HAVING IT
GO TO A POINT
LOOKS "FAKE"
IN REAL LIFE
YOU WILL ALWAYS
HAVE AN OBJECT
IN THE WAY, OR
ATMOSPHERIC PERSPECTIVE

INSTEAD, CUT IT
OFF A LITTLE EARLY

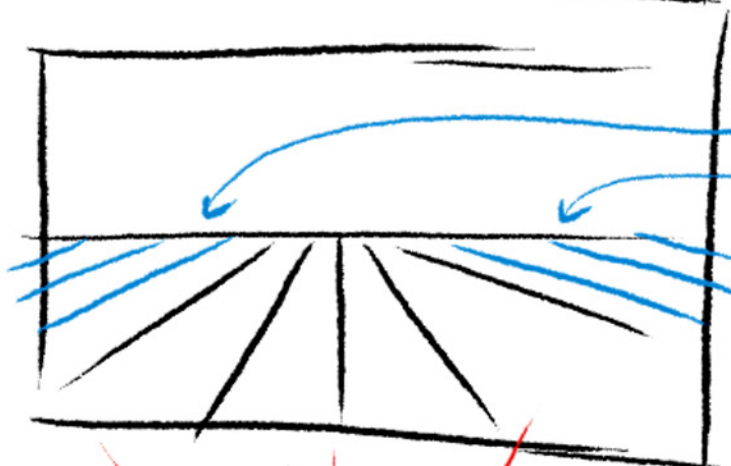
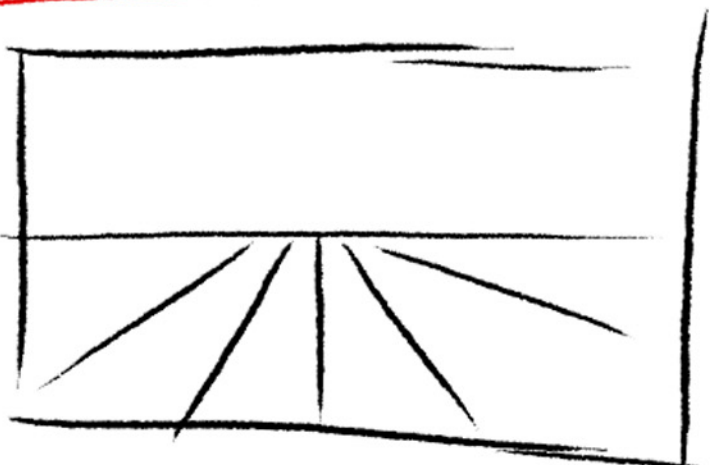
THE LOWER YOU GET, B
GETS MUCH MORE THAN A

HIGHER

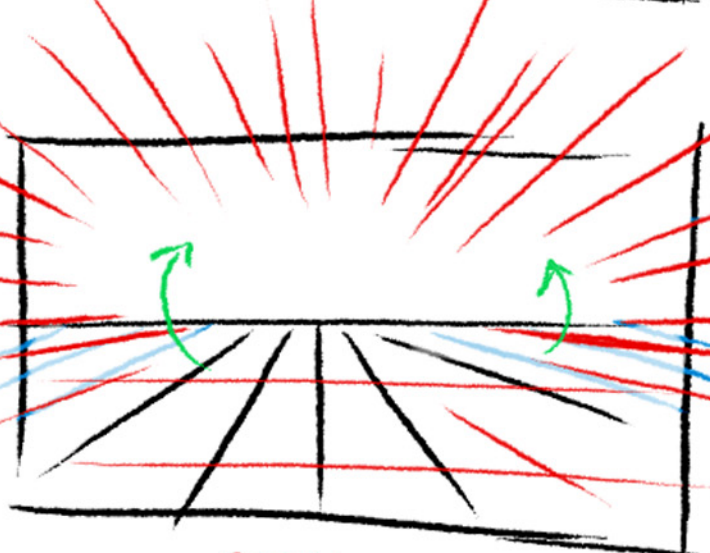
LOWER



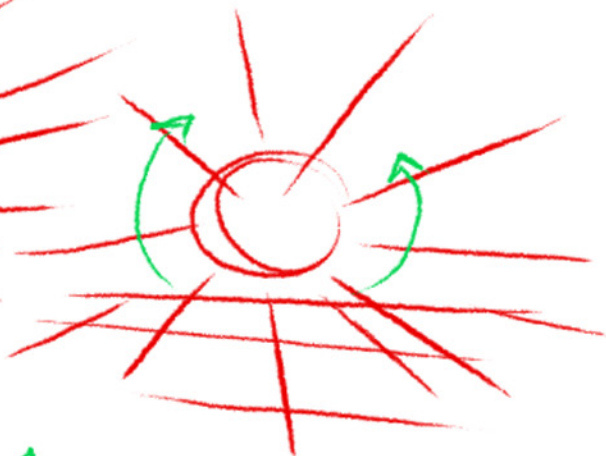
COMMON MISTAKES



FOR SOME REASON,
PEOPLE START
TO GET PARALLEL
RIGHT ABOUT
HERE



REMEMBER



IT GOES UP +
AROUND

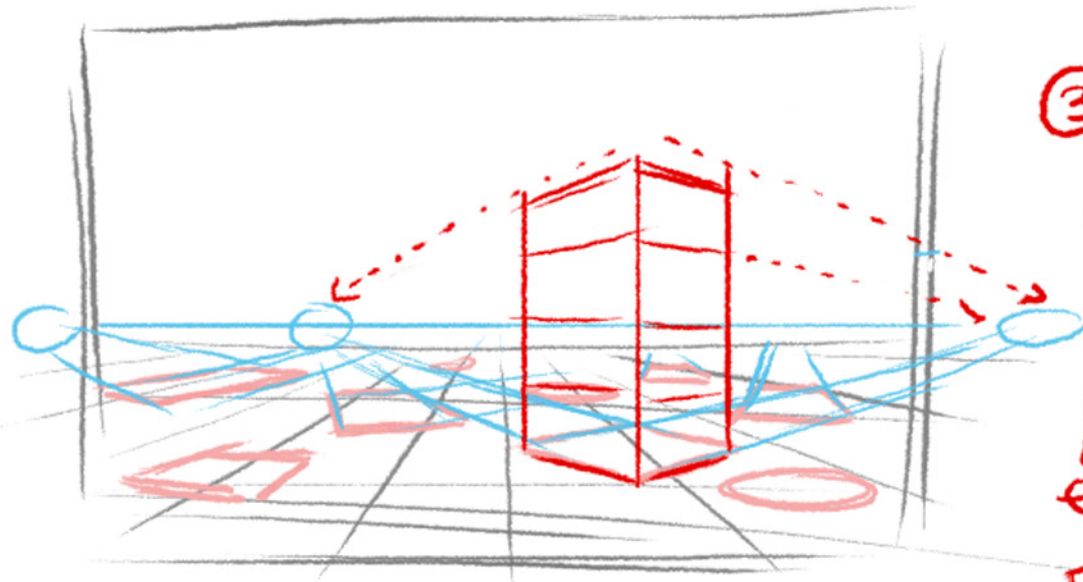
NOW, LETS ADD SOME STUFF

① PUT GRID
IN FOR
FLOOR

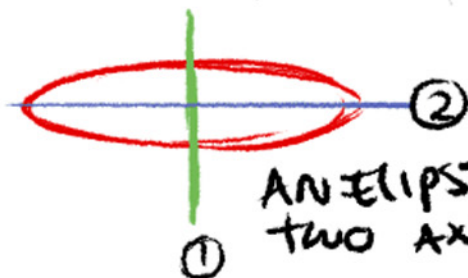
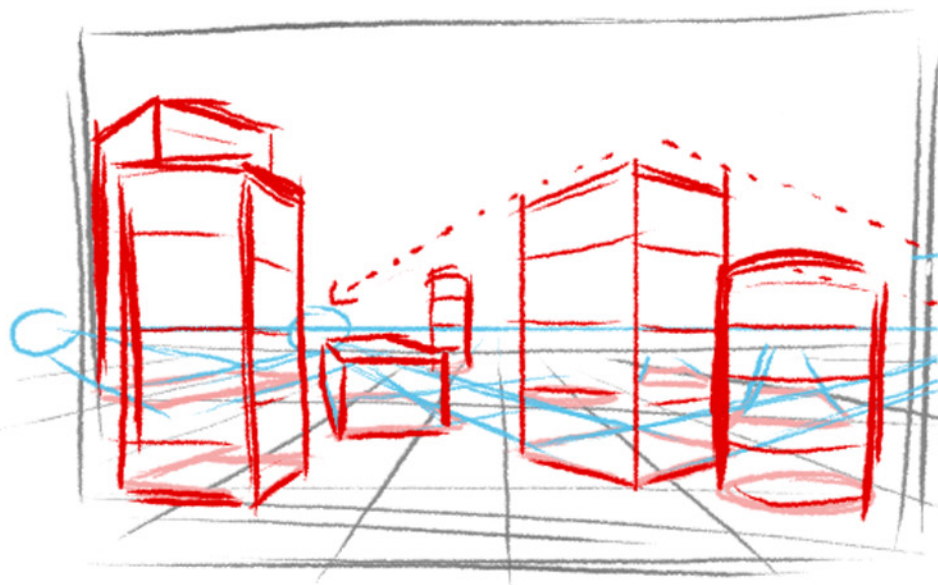
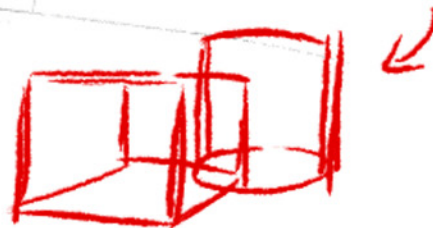
② DRAW
ON THE
FLOOR

LINES GO TO
ZONES ON
THE EYE LINE

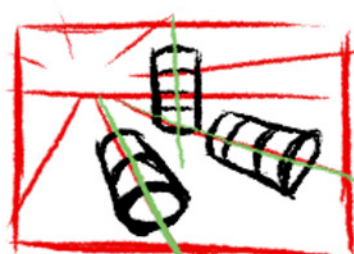
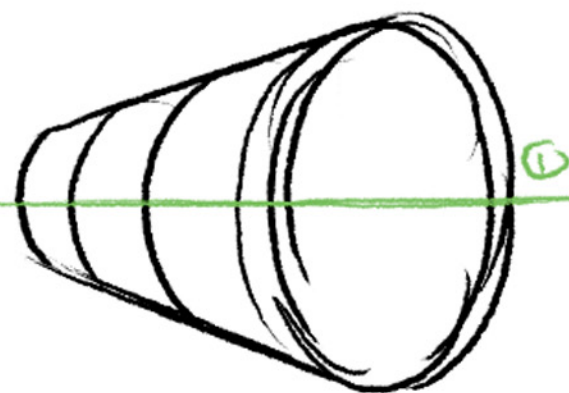
EYE LINE



③ PULL
THE OBJECTS
UP FROM THE
FLOOR
(THIS WAY
OBJECTS WILL
NOT BE INSIDE
EACH OTHER)



AN ELLIPSE HAS
TWO AXIS.



① GOES WITH PERSPECTIVE OR UP
AND DOWN